
Inheritance in Java

MODULE NAME: OBJECT ORIENTED PROGRAMMING WITH JAVA

MODULE CODE: CST 05206

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Introduction

- **Inheritance** is a mechanism that enables one class to **inherit** all the attributes and behavior of another class.
- Through inheritance, a class immediately has all the **functionality** of an existing class.
- Because of this, you must define only how the new class is **different** from an existing class.
- Inheritance is one of the primary features of OOP — which is a form of **software reuse**.
- A class that is inherited is called **superclass**
- The class that inherits is called **subclass**
- A subclass is a **specialized** version of a superclass

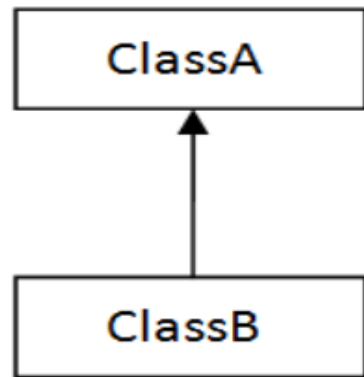
Introduction cont...

extends – ("inherits from") keyword is used to inherit superclass

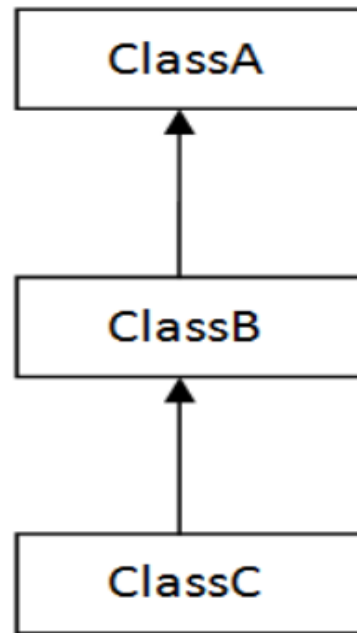
- Java does not support multiple super-classes into single subclass (this differs from C++)
- A subclass can be a superclass of another subclass

Types of inheritance

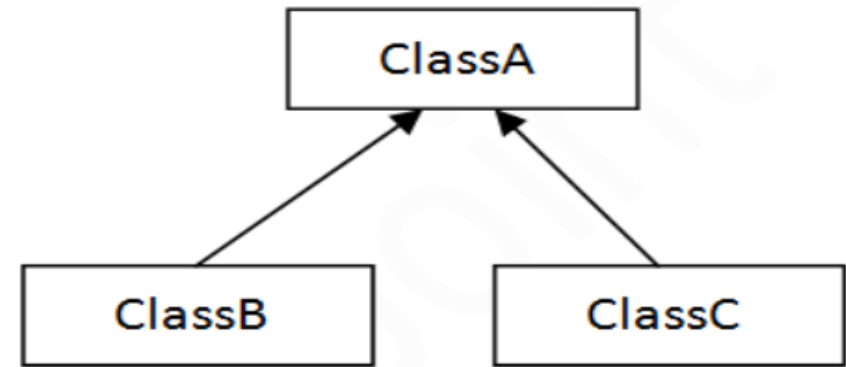
On the basis of class, there can be three types of inheritance in java: single, multilevel and hierarchical.



1) Single



2) Multilevel



3) Hierarchical

Inheritance example

//create superclass

```
public class A {  
    int x,y;  
    void showXY() {  
        System.out.println("x and y: "+x+ " "+y);  
    }  
}
```

Inheritance example cont...

```
//create subclass by extending class A
class B extends A{
    int z;
    void showZ(){
        System.out.println("k: "+z);
    }
    void sum(){
        int sum=x+y+z;
        System.out.println("sum: "+sum);
    }
}
```

Inheritance example cont...

```
class ABTest{  
    public static void main(String[] args){  
        A superObj=new A();  
        B subObj=new B();  
        //The superclass may be used by itself  
        superObj.x=10;  
        superObj.y=20;  
        System.out.println("Contents of the superObj");  
        superObj.showXY();  
        System.out.println();  
    }  
}
```

Inheritance example cont...

```
//The subclass has access to all public members of its superclass
    subObj.x=7;
    subObj.y=8;
    subObj.z=9;
    System.out.println("Contents of the subObj");
    subObj.showXY();
    subObj.showZ();
    System.out.println();
    System.out.println("The sum of x, y, and z in subObj");
    subObj.sum();
}
}
```


Inheritance and member access

- A subclass cannot access those members of the superclass that have been declared as **private**.
- A class's private members are accessible only from **within the class itself**.
- A subclass can change the state of private superclass instance variables only through **non-private methods** provided in the superclass and inherited by the subclass.

Inheritance and member access cont...

//Example:

```
public class X {  
    int number1, number2;  
    private int number3;  
    void setNumber3(int number){  
        number3=number;  
    }  
    int getNumber3(){  
        return number3;  
    }  
}
```

Inheritance and member access cont...

```
class Y extends X{  
    void sum() {  
        int sum=number1+number2+super.getNumber3();  
        /*error - number3 is not directly accessible,  
        instead use get method as done here!*/  
        System.out.println(sum);  
    }  
}
```

Inheritance and member access cont...

```
class XYTest{  
    public static void main(String[] args) {  
        Y y=new Y();  
        y.number1=4;  
        y.number2=8;  
        y.setNumber3(9);  
        y.sum();  
    }  
}
```

Box example

A **Box class** has three instance variables **width**, **height** and **depth** and one member method volume.

- It also has different formats of constructor methods to initialize the instance variables, such as
 - Through parameters w, h and d
 - No parameter
 - Single parameter length of each side
- A **WeightBox class** that has all the properties of Box with an additional instance variable **weight**.
- To initialize this variable, it needs constructor
- Another **class ColouredBox** has all the properties of Box with an additional property color.
- **Write down the structures of these three classes (ColouredBox left as an assignment)**

The use of keyword super

- If a superclass keeps its data members **private**, then there would be no way for subclass to directly access or initialize its parent's instance variables
- The solution is the use of keyword **super**
- Whenever a subclass needs to refer to its immediate superclass, it can do so by the use of the keyword **super**
- Super has two general forms,
 - For accessing **constructors**
 - For accessing **members** of superclass

Using super for calling superclass constructor

- `super` (argument-list);
- `super( )` must always be the **first statement** to be executed inside a subclass' constructor
- Example on next slide demonstrates how to call superclass's constructor in the subclass.

Box example program

```
//superclass Box
public class Box {
    float length,width,depth;
    public Box(float l,float w,float d) {
        length=l;
        width=w;
        depth=d;
    }
    float volume() {
        return length*width*depth;
    }
} //end superclass Box
```


Box example program cont...

```
class WeightBox extends Box{
    float weight;
    WeightBox (float l, float w, float d, float wt){
        //initializing constructor of subclass using super
        super(l,w,d);
        weight=wt;
    }
    float volumeWeightBox(){
        return super.volume();
    }
} //end subclass WeightBox
```

Box example program cont...

```
class BoxTest{  
    public static void main(String[] args){  
        Box eb=new Box(5,4,3);  
        WeightBox wb=new WeightBox (5,4,3,12);  
        System.out.println("Empty box details");  
        System.out.println("The volume is "+eb.volume());  
        System.out.println("\nWeighing box details");  
        System.out.println("The volume is "+wb.volumeWeightBox());  
        System.out.println("The weight is "+wb.weight);  
    }//end method main  
}//end class BoxTest
```

A second use of keyword super

- Here **super** acts as somewhat like **this**.
- Mostly applicable when member names of a **subclass** **hide members** by the same name in the superclass.
- This practice is also known as variable **shadowing**.
- **Shadowing** refers to the practice of using two variables with the same name within scopes that overlap.
- The **higher-level** scope is hidden because the variable with **lower-level** scope **overrides** it.

Method overriding

- When a method in a subclass has the same **name** and **type signature** as a method in its superclass, then the method in the subclass is said to **override** the method in the superclass.
- When an **overridden method** is called from within a subclass, it will always refer to the version of that method defined by the subclass.

Method overriding cont...

```
public class Number {  
    int number1, number2;  
    void showNumbers() {  
        //display number1 and number2  
        System.out.println("number1 and number2:  
"+number1+" "+number2);  
    }  
}
```

Method overriding cont...

```
class MoreNumber extends Number{  
    int number3;  
  
    /*display number3 - this overrides  
       showNumbers() in Number*/  
  
    void showNumbers() {  
  
        System.out.println("number3: "+number3);  
  
    }  
  
}
```

Method overriding cont...

```
class NumberTest{  
    public static void main(String[] args) {  
        MoreNumber mn=new MoreNumber();  
        mn.number1=1;  
        mn.number2=2;  
        mn.number3=4;  
        mn.showNumbers();  
    }  
}
```

Method overriding cont...

- Accessing superclass version of overridden method using **super** keyword.

- E.g.,

```
void showNumbers() {  
    super.showNumbers(); /*this solves the  
    problem of overriding*/  
    System.out.println("number3: "+number3);  
}
```


Using final to prevent overriding

- Methods declared as **final** cannot be overridden

```
class A {  
    final void meth() {  
        System.out.println("This is a final method.");  
    }  
}  
class B extends A {  
    void meth() { // ERROR! Can't override.  
        System.out.println("Illegal!");  
    }  
}
```

Using final to prevent overriding cont...

- Normally Java resolves calls to methods dynamically, at run time (**late binding**)
- Since, **final** methods cannot be overridden, a call to one can be resolved at compile time (**early binding**).

Overriding Vs. Overloading

- **Method overriding** occurs only when the **names** and the type **signatures** of the two methods are **identical**.
- **Method overloading** occurs when the names of two or more methods are the same within the class but **different signatures**.

Java Method Overloading example

```
class OverloadingExample{  
static int add(int a,int b) {return a+b;}  
static int add(int a,int b,int c) {return a+b+c;}  
}
```

Java Method Overriding example

```
class Animal{  
void eat() {System.out.println("eating...");}  
}  
  
class Dog extends Animal{  
void eat() {System.out.println("eating bread...");}  
}
```

Using final keyword to prevent inheritance

- **final** keyword before a class declaration prevents it from being inherited.
- Declaring a class as **final** implicitly declares all of its methods as **final**
- Therefore, final class does not promote software reuse.

```
final class A {  
    // ...  
}
```

// The following class is illegal.

```
class B extends A { // ERROR! Can't subclass A  
    // ...  
}
```

Thank you!
for listen